

Any Year Calendars

Things to do on familiar holidays (like July 4), less common holidays (like Backward Day), and any day. Includes a bonus set of ideas for celebrating 100 days.

| January Get moving all month long |
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| February Create and design to your heart's content |
| March Watch the weather |
| April Catch the beat with poetry and patterns |
| May Go back to nature |
| June Analyze animals |
| July Make cents |
| August Use your imagination |
| September Travel the world |
| October Crack the codes |
| November Master your menu |
| December Go for games |
| 100 Days Celebrate 100 |



January Get moving all month long



1

New Year's Day

Make three wishes for the new year.

3

In five seconds, how far can you hop?



4

Trivia Day

What is the highest human jump ever recorded? How high can you jump?



How many steps does it take you to walk across the room?

9

In five seconds, how far can you run?

10

Do 15 arm circles every hour.

11

How many times can you throw and catch a ball without dropping it?

15

In five seconds, how far can you crawl?

18

Turn right three times, then turn left four times.



Martin Luther King Jr. Day

Falls on the third Monday in January. Do a good deed for someone else. 20

National Penguin Awareness Day

In five seconds, how far can you waddle like a penguin?

23

Count to 23. Clap on even numbers, jump on multiples of 5. 25

Opposite Day

Stand face to face with a friend. Hop backwards in opposite directions for five seconds. How far apart are you?



Chinese New Year

Falls in January or February. Giant pandas are native to China. How many still live in the wild?



28

In five seconds, how far can you go when you're taking baby steps? 30

Make up a dance that takes exactly 30 seconds.

31

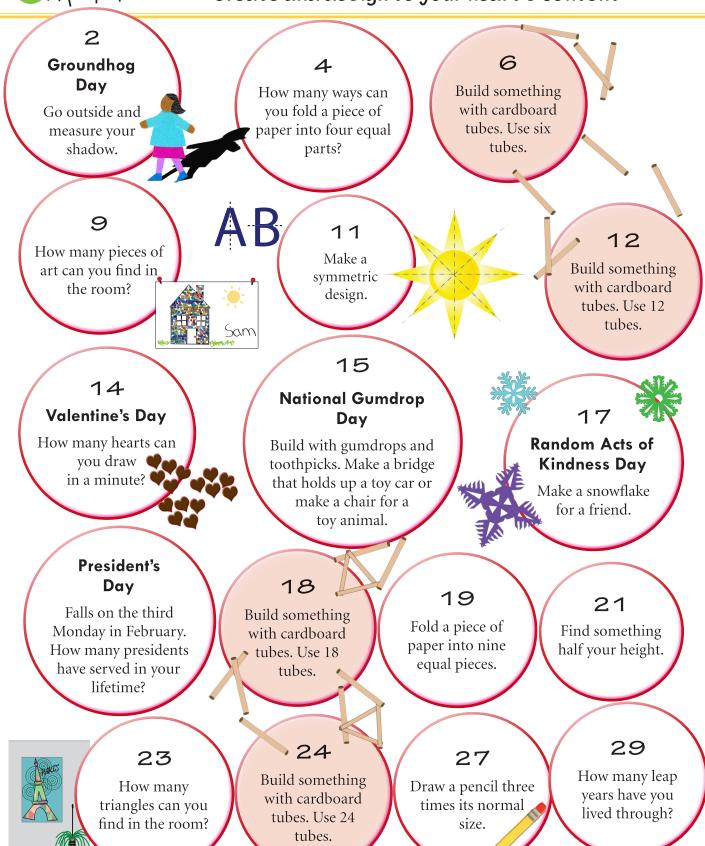
Backward Day

How far can you walk backwards in 10 seconds?

For more ways to get moving, see *Animal Olympics* (p. 38), *Jump, Clap, Snap* (p. 39), *Far and Wide* (p. 40), *Piece It Together* (p. 45), *Line Up* (p. 46), and *Minute Madness* (p. 55).



February Create and design to your heart's content



For more ways to create and design, see the Projects and Crafts section (pp. 15-26).

March Watch the weather





Want more weather? Try *Rate It* (p. 52) to rate today's weather from -2 to 2. And don't forget to *Countdown* (p. 54) to spring.



April Catch the beat with poetry and patterns



For more ways to explore patterns in words and numbers, see *Name Game* (p. 3), *Secret Number* (p 4), *Tell Me a Story* (p. 19), and *Jump, Clap, Snap* (p. 39).

May Go back to nature

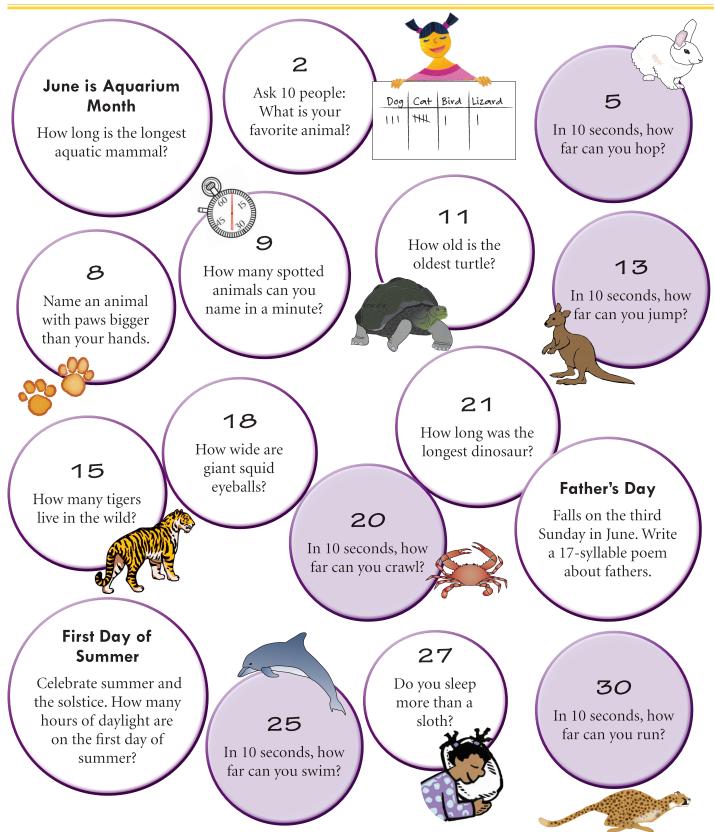




Need more nature? Play *Narrow It Down* (p. 13) with shells, leafs, or rocks; try *Growing Plants* (p 22); include facts about sizes of animals and plants in *Curtains Up* (p. 43); and save up for a wildlife charity with *Penny Jar* (p. 24).



June Analyze animals



For more animal explorations, expand your world with *Giant Size* (p. 23) bugs and spiders, try *Double or More* (p. 35) with a wild bird food recipe, and get moving with *Animal Olympics* (p. 38).

July Make cents



2

How many ways can you make 26 cents with different coins?

Independence Day

Going to watch a parade? Estimate how many people are in the crowd.

6

Collect coins for a charity every day this month. Donate at the end of the month.

7

How old is the oldest coin you can find?

11

National Cheer Up the Lonely Day

Play a coin game with someone who needs a friend.



12

Flip a coin 10 times. How many heads did you get? 13

How many times do you need to flip a coin to get 10 tails?

16

Keep collecting coins. Predict how much you'll have at the end of the month.

75 96 97 98 99 100

18

Flip three coins at once. How many flips until all three come up heads?

20

Find something in the room that costs between \$1.00 and \$5.00.

22

How many coins do you have so far?

23

Flip two coins at once. How many flips until both come up heads?



25

Count how much money have you collected so far.

26

All or Nothing Day

Flip a coin to make a decision today.



29

Make a final count. Does the total match your prediction? Donate!

For more to do with money, see: Pennysaver (p. 7), Twenty Pennies (p. 8), More, Less, Equal (p. 12), Narrow It Down (p. 13) with coins from all over the world, Penny Jar (p. 24), and Party Planning (p. 33).



August Use your imagination

1

How many days are left until school starts?



What's the probability that you will go to the moon in your lifetime?



Build a tower as tall as you are.
Who lives
in it?



Book Lover's Day

Imagine you're a time traveler going back 100 years to meet someone your age. You can bring 10 books to share.

What books would you bring?



Make up a story about the number 17 and an imaginary animal.



Ask 10 people: Would you rather be 20 feet tall or 20 inches tall?

| 20 feet tall | 20 inches tall | | | | |
|-----------------|---|--|--|--|--|
| 1111 | | | | | |



Does the (very friendly) monster under your bed weigh more than you do?



What's the
probability that
someone with two heads
will walk through the
door in the next 10
minutes?

1% 2

17

A giant beanstalk has sprung up on your usual route to school. Draw a map of a new route you can take

19

What's the probability that you will be late on the first day of school?

0% 2

20

If you were twice your height, could you reach the ceiling? 22

National Tooth Fairy Day

How many teeth have you lost?

23

\mathcal{F} Ride the Wind Day

Imagine you're a kite flying above your house. Draw a picture of what you would see when you look down.

26

What's the probability that the sun will rise tomorrow?

99% ?

30

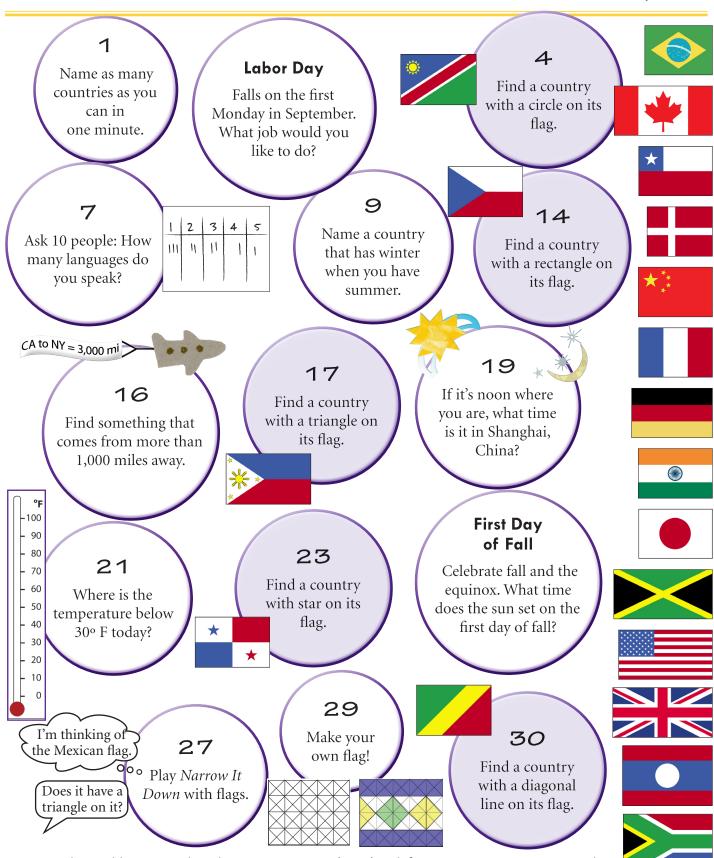
Use a piece of graph paper to design the floor plan of a treehouse.

| | | SI | HELF | 1 | |
|-----|--|----|------|-----|----|
| BEI | | | | | |
| | | | | | |
| | | | TRA | PDC | OR |
| | | | | | |
| | | | | | |

Keep your imagination alive with *Build a Hideout* (p. 16), *Potato Bridge* (p. 17), *Ride on a Slide* (p. 18), *Tell Me a Story* (p. 19), *Giant Size* (p. 23), and *Curtains Up* (p. 43).

September Travel the world





To weave the world into your day, play *Narrow It Down* (p. 13) with foreign coins or stamps, *Countdown* (p. 54) in a language other than English, and *Double or More* (p. 35) with a recipe from far away.



October Crack the codes



To continue with codes, write a counting book in code with *Tell Me a Story* (p. 19), and play *Name Game* (p. 3) using your name in code.

November Master your menu



2

Look for **Circles Day**

How many circles can you find in your refrigerator?



3

How much does the heaviest pumpkin on record weigh?



Find a number between 17 and 37 in your kitchen.

8

How many tablespoons of water does it take to fill a little cup?



11

Find three foods with fewer than 20 grams of sugar per serving.

13

Ask 10 people. Do you prefer carrots or corn?

| Carrots | Corn | |
|---------|----------------|--|
| 111 | +++ | |

17

How many tablespoons of water does it take to fill a 1/2 cup measure?

19

Triple a recipe.

Trail Mix I cup cereal 1/2 cup raisins 1/4 cup pumpkin seeds

20

If you had \$20 to spend on groceries, what would you buy?



I had french

toast.Yum.

It was a 2!

22

How many vegetables can you name in a minute?

My cereal

just okay.

was 0. It was

Thanksgiving Day

Falls on the fourth Thursday in November. List 10 things that you're thankful for.

25

How many tablespoons of water does it take to fill a coffee cup?



evenly with a friend.



28

Rate your breakfast on a scale of -2 to 2. 29

How many tablespoons of water does it take to fill a cereal bowl?



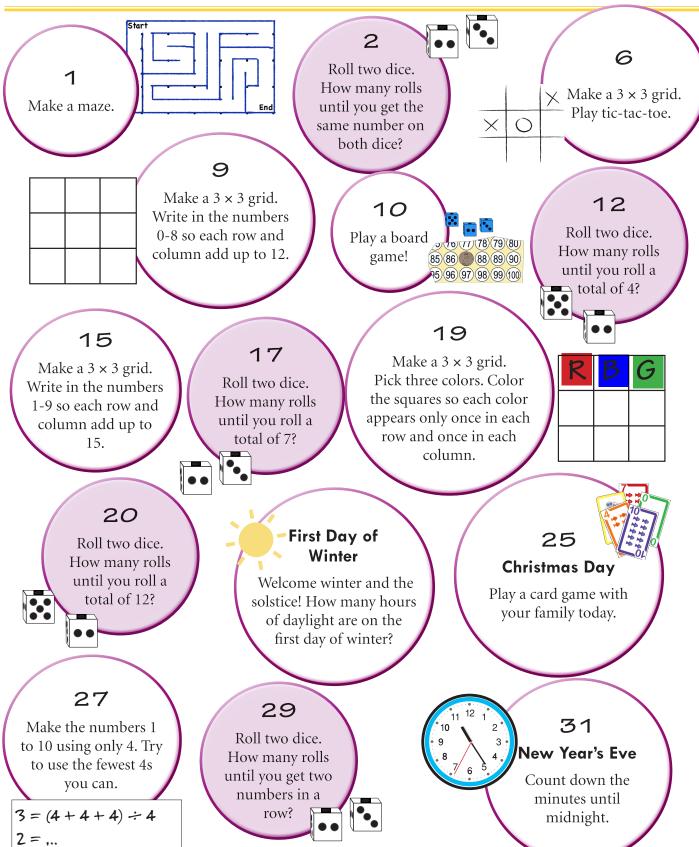
30

Find a food with fewer than 100mg of sodium.

For more food activities see the **Play with Your Food** section (pp. 27-36).



December Go for games



Not done playing games? See the ${\bf Games\ Galore\ }$ section (pp. 1-14).

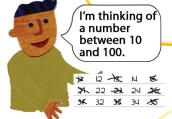


100 Days

Whether it's the 100th day of school, 100th day of the year, or 100 days since your birthday—here are some ways to mark the day.

Games

Play *Twenty Pennies* (p. 8) with a total of 100, *Land on 100* (p. 10), and *Secret Number* (p. 4).





Projects and Crafts

Tell Me a Story (p. 19) counting by 10s or dimes to 100.

Make it *Giant Size* (p. 23) by enlarging 10 times in two directions—100 times the area.

See how long it takes to collect \$100 with *Penny Jar* (p. 24).

Use 100 toothpicks and 100 gumdrops to build a tower as tall as you can.



Play with Your Food

Which fruits have about 100 seeds? Predict and then cut, count, and eat with *What's Inside?* (p. 28).

Try *Party Planning* (p. 33) with a total of \$100.

Good for Groups

Jump, Clap, Snap (p. 39) your way to 100.

Time for *Curtains Up* (p. 43) with skits about 100 minutes, 100 centimeters, and 100 pounds.

Piece It Together (p. 45) with clues about 100: find the number 100, something 100 centimeters high, and something that costs 100 cents.

Anytime, Anywhere

Countdown (p. 54) for the next 100 hours.

Have some *Minute Madness* (p. 55) in reverse: predict how long it will take you to draw 100 stars, then try it.



