PART 1.1 · LISTEN FIRST

Fig. 1 · Your listening map

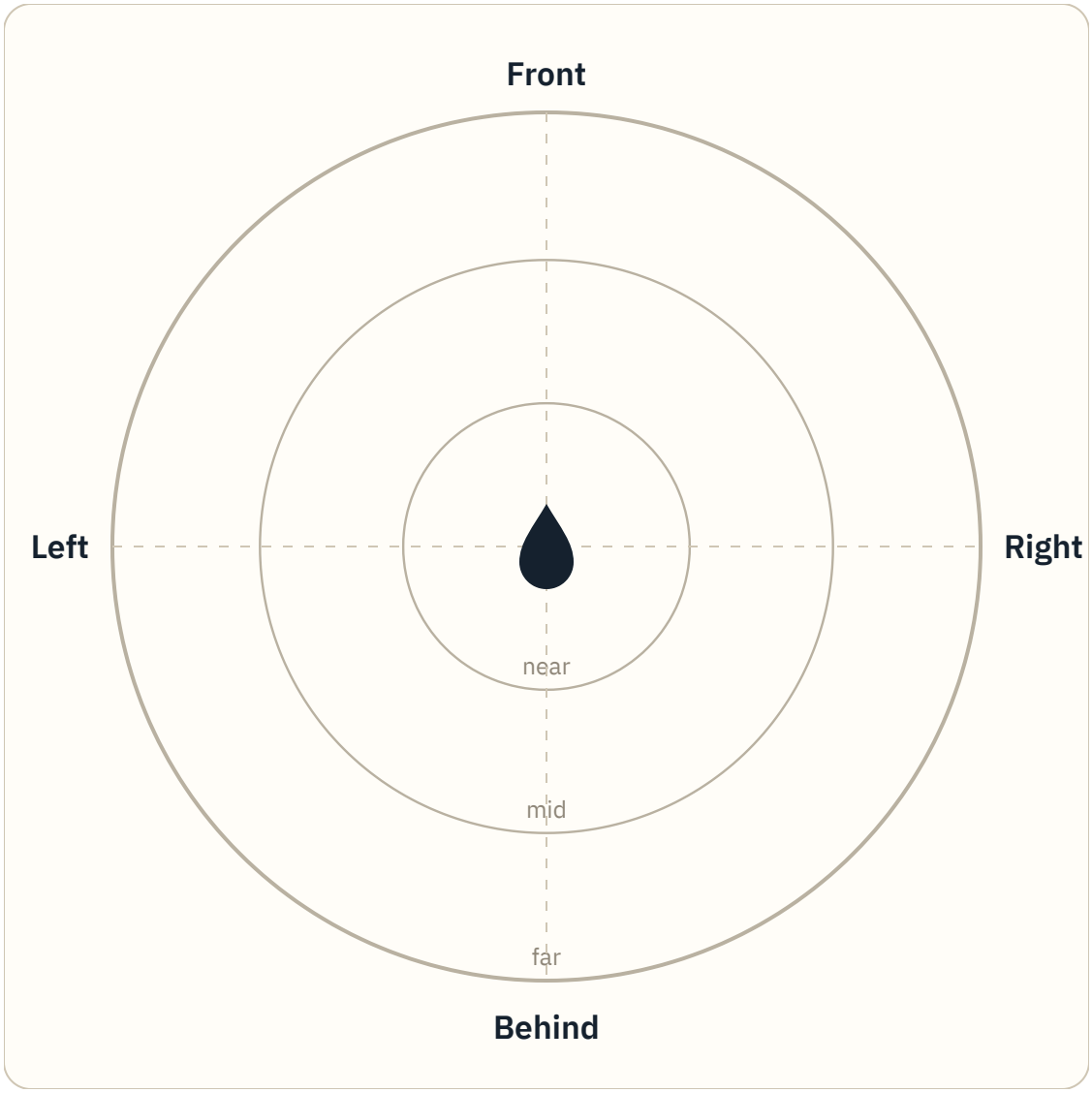
Print up to three: one per space.
Single-sided is fine.

WHERE YOU LISTENED _____

YOUR NAME _____

DAY AND TIME _____

Close your eyes for one minute. You are the shape in the middle, facing front. Mark each sound where you hear it: **dot size** shows how loud, a **letter** shows its family (**G** geophony, **B** biophony, **A** anthrophony), and write *above* or *below* for overhead or underfoot.



1. Did sounds come from only one direction?

2. Which sounds give this place its acoustic signature? Which only appeared once you listened closely?

3. Which sounds would you make louder or quieter, if you could?

No printer? Copy this onto any paper, or fill it in on a tablet, and post a photo or screenshot. No map? Draw a circle with three rings and a dot for you in the middle.

Storyboard the visit

Fill this page in on site,
after two minutes of listening.

EXHIBIT OR SPACE _____ YOUR NAME _____ DAY AND TIME _____

1 · THE CONCEPT What is this space about, in one line?

_____

THE ARC What is the beginning, middle, and end?

BEGINNING _____ MIDDLE _____ END _____

2 · ZONES AND 3 · SOUNDS Circle each zone. Number each sound and list it on page 2. Star the key sounds. Add speakers in colored pen.

Sketch your space: walls, doors, windows. Mark the way in. Then draw a circle for each zone.

ZONE	NAME: HOW IT CONNECTS TO THE CONCEPT	PATTERN: LINEAR · SELF-DIRECTED · STAY	LEVEL: IMMERSIVE · AMBIENT · QUIET	SPEAKERS ▮

PENCIL

◯ Zone ○ In situ sound ● Designed sound •● Bigger = louder → Moves

★ Key sound --- Anticipated visitor path 1 Walk stop Write *above* or *below* beside a sound for height.

COLORED PEN · SYSTEM

▮ Speaker # Fixed media ∞ Generative ↻ Responsive

Sounds, the walk and the system

Fill this page in afterward, at a table. Single-sided is fine.

3 · SOUNDS One row per numbered sound on your map. Star the ones that carry the concept.

#	SOUND	IN SITU OR DESIGNED	WHERE: ZONE, ABOVE OR BELOW	LOUD 1–3	MOVES →	PLAYS AS # ∞ ↻	IN SITU: IGNORE · MITIGATE · MASK · ACKNOWLEDGE · INCORPORATE	★
1								
2								
3								
4								
5								
6								
7								
8								
9								
10								
11								
12								

4 · THE WALK One visitor, stop by stop. Read the tags in a row: that is your arc.

STOP	ZONE	ATTRACT · HOLD · RELEASE	TIME	WHAT THEY HEAR, AND WHAT THEY DO
1				
2				
3				
4				
5				

5 · THE SYSTEM Speakers go on the map; # fixed · ∞ generative · ↻ responsive go in the table above.

INTERACTIVE ELEMENTS (SENSOR, TABLET, BUTTON) AND WHAT THEY CHANGE

ONE LIMITATION: THE ROOM, THE BUDGET, THE NOISE NEXT DOOR, WHERE SPEAKERS CAN GO

Then: keep both pages, add one line on what surprised you, and bring them to Module 2. **No printer?** Copy this onto any paper, or fill it in on a tablet.